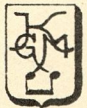
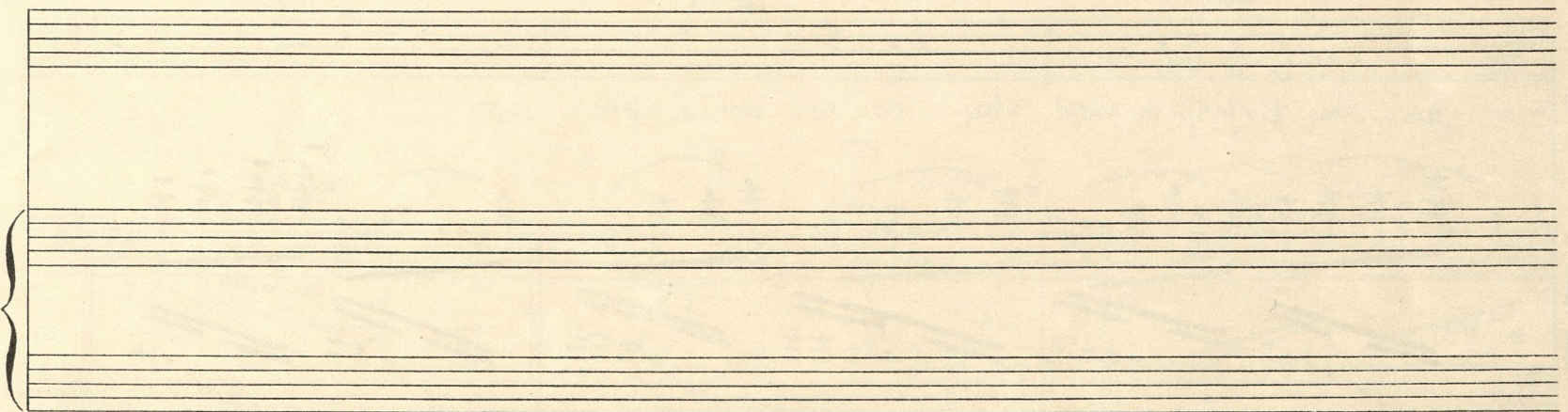
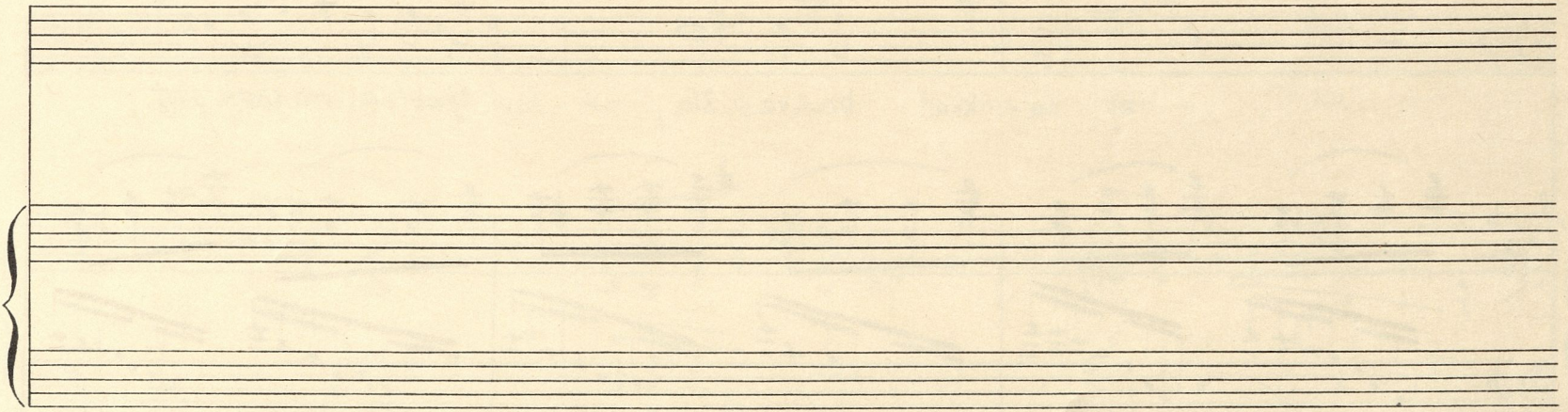


SAMOTNÁ ŽEJKA

Oblak Pavle  
25. 8. 1944



Allegretto giocoso [♩ = 92]

8.3.1945

*p*

Ej, ta-krat na spomlad, ko

*pp legatiss.*

to - že vzve-to in šit - ne polja - ne vsom - eu za - sve - ti - jo

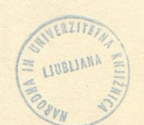
*mf*

ej, ta-krat bo - va šla, ljubica, vradostni svet,

*f*

on - kraj življenja in zvezd vtaj - no ne - beško pre - zest.

*rit. molto*



Poco meno (♩ = 72)

o, tam bo-va ra-ma sse-

The first system of the musical score features a vocal line in the upper staff and a piano accompaniment in the lower staff. The key signature is one sharp (F#) and the time signature is 3/4. The tempo is marked 'Poco meno' with a quarter note equal to 72 beats per minute. The vocal line begins with a whole rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment starts with a piano (p) dynamic and consists of chords and moving lines in both hands.

-boj, vsa te-ža živ-lje-nja bo vtih — ni — la, tam

The second system continues the vocal line and piano accompaniment. The vocal line has a half note G#4, a quarter note A#4, a quarter note B4, and a whole note C5. The piano accompaniment features a mezzo-forte (mf) dynamic and includes some triplet markings.

na — ma ljube-zen meh — ko se bo na — smi — ha —

The third system shows the vocal line with a half note G#4, a quarter note A#4, a quarter note B4, and a whole note C5. The piano accompaniment continues with a mezzo-forte (mf) dynamic.

-la... Eji ta-

Tempo I.

lunge

rit.

pp

pp *legatissimo*

The fourth system concludes the piece. The vocal line has a half note G#4, a quarter note A#4, and a quarter note B4. The piano accompaniment features a piano (pp) dynamic and includes markings for 'Tempo I.', 'lunge', 'rit.', and 'pp legatissimo'.

-krat na spomlad, ko ro-že vzve-to in šir-ne polja-ne

*cresc.*

vson-en za-sve-ti-jo, - Ah, ta-krat bom sam hodil iz kra-ja

*cresc. ed accel.*  
*ff*

vkraj, vedno ne-žna-no-kam, in v moji duši bo sanjal sa-

*allarg.*

-mo-ten smehljaj...

*rit. p*